



Skill Set

Highly Proficient

Fresh Ideas
Illustration
Typography
Photography
Interface Design
Project Management
Info. Architecture
Usability
Marketing Comm.
HTML
Adobe CS Suite
Debabilizer
QuarkXpress
Most utilities

Average Proficiency

Apple Motion
FCP
Office Mac
After Effects
Premiere

Basic Proficiency

UNIX
LiveStage Pro
Cinema 4d

Portfolio

<http://www.jameshampton.com>
<http://www.redsheepcreative.com>
<http://www.historygear.com>

Education

4 Week Intensive Film School (2001)	Intl. Film & TV Workshops (Maine)
BA. Business & Marketing (90-94)	University of Ulster (Ireland)
Dip. Market Research (94)	Market Research Society (London)
*Dip. Marketing (4 of 5 papers) (94)	Chartered Inst. of Marketing (London)
HNDip. Visual Communication (88-90)	University of Ulster (Ireland)
Certificate in Art & Design (87-88)	University of Ulster (Ireland)
Certificate in Graphic Design (86-87)	Belfast Art School (Ireland)

Awards

Promax Gold 2008 (CNBC)
Promax Bronze 2008 (CNBC)
BDA Silver 2008 (CNBC)
Promax Gold 2006 (Trio)
Real Player Streaming Award 1998 (CourtTV.com)

Experience

2016 - Present | Founder & Designer | www.historygear.com

Design and manage a pioneering ecommerce site that ships worldwide.
Focused on history inspired art prints, exclusive gifts and t-shirts.

2008 (May) - Present | Principal | Red Sheep Creative

Owner of a small design consultancy with a focus on branding and positioning.
Work includes online, print, advertising and HD film & production for small to medium businesses.

2001 (Sep) - 2008 (May) | Art Director/Brand Manager | NBC Universal Television, NYC

Art Director with the NBC Agency, positioned as the off-air brand manager for the business network CNBC. Winner of 3 Promax awards in 2008. Work included all aspects of print and off-air promotion, including major campaigns such as the award winning CNBC branding campaign of 2006.

1999 - 2001 | Art Director | iAgora, NYC

Online art director for a dynamic international site. The site was designed with a strong focus on usability and international design issues. A complex informational architectural structure was created and navigational processes heavily tested and implemented. Day to day included - managing design growth and resource expansion and developing complex interactive dynamic sections such as clubs and classified's for a global audience. (site design no longer live).

1997 - 1999 | Art Director | Court TV, NYC

Restructured information architecture and redesigned the site resulting in a 400% increase in traffic within 8 months. Implemented streaming video (winning "Real Video Streaming Award" 1998) and established video strategy before it was in vogue. Hired and managed designers and production staff along with responsibility for project management and product development. (site design no longer live)

1996 - 1997 | Web Designer | Time Warner's Dreamshop.com, NYC

This was the worlds first online shopping mall and I was responsible for the interface and content design for a diverse range of clients, including Godiva Chocolatier, Omaha steaks, Spiegel, Eddie Bauer and The Sharper Image.